

Zombies Are Our Friends

or: Why You Don't Need (or Want) Opacity

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Zombie Transactions

(a.k.a. doomed or orphan)

- Have seen inconsistent state, but haven't noticed yet
 - will not be able to commit
- Useful in real-world systems
 - Casper et al. [ASPLOS 2011] (1.7×);
Kestor et al. [PACT 2011] (1.8–5.2×);
Dalessandro & Scott [PACT 2012];
IBM Blue Gene/Q;
lazy subscription
- Forbidden by opacity
(Guerraoui & Kapalka [PPoPP 2007])



Semantics & Levels of Abstraction

- Different formalisms appropriate at different levels
 - language level: TSC for DRF programs
 - no notion of aborted txns
 - run-time level: TM API (start, read, write, try-commit, ...)
 - implementation level: conventional memory model (e.g., C'11) (assuming building STM)
- Run-time level is where zombies matter
 - not an issue above or below

Sequential Semantics for TM

Specify the meaning of sequential histories
(interleavings of the TM-relevant ops of your threads)

- *API* (start, read, write, try-commit, validate, abort, ...)
- *memory model*: what can reads see?
- *conflict function*: which concurrent transactions cannot both commit? (which give me permission to become a zombie?)

Safety and Liveness

A TM implementation is correct if

1. we can prove the *fundamental theorem of TM*:
every sequential history is equivalent to a serial history
1. try-commit fails only in the presence of a conflicting txn
2. read r in unsuccessful txn T is inconsistent w/ previous reads only given a txn S whose prefix prior to r conflicts w/ T
3. zombie execution is bounded (given any history prefix, if T can run arbitrarily long w/out completing, it can do so consistently)
4. exceptions never escape an unsuccessful txn

Opacity v. SSTM

- Serializability & consistency
 - fundamental in opacity — but behavior of individual API methods is unspecified
 - *flow from* the memory model & conflict function in SSTM — but every choice for these induces different semantics, and requires a new proof of the fundamental theorem
- Zombies
 - forbidden in opacity
 - allowed in SSTM: compiler's responsibility to validate when necessary — i.e., to sandbox

Please read the position paper!



[www.cs.rochester.edu/u/scott/papers/
2014_WTTM_zombies.pdf](http://www.cs.rochester.edu/u/scott/papers/2014_WTTM_zombies.pdf)



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